

Samuel Aggeler

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EDUCATION

ETH Zürich Bsc. in Computer Science	Zürich, Switzerland 2020-2024
ETH Zürich Msc. in Computer Science	Zürich, Switzerland 2024-current

EXPERIENCE

Intern, Client and Support (CAS) <i>Ospelt Group</i>	November 2019 – September 2020 Bendern, Lichtenstein
<ul style="list-style-type: none">• Provided first and second-level technical support to end-users via telephone, resolving hardware and software issues.• Performed client-side software installations, updates, and configurations.• Assisted in monitoring server infrastructure health and performing routine checks.• Managed user accounts, groups, and permissions within Active Directory.• Implemented flows with PowerBi for automatic approval of internal processes.	
Software Engineer (Full Stack) <i>Universität Zürich (UZH)</i>	February 2024 – Present Zürich, Switzerland
<ul style="list-style-type: none">• Lead full-stack development and management of the Swiss HIV Cohort Study (SHCS) Django application, used by physicians nationwide for validated HIV research data entry.• Oversee DevOps processes, including CI/CD pipeline management, automated deployments, and infrastructure monitoring.• Responsible for the maintenance, feature enhancement, and operational stability of additional Java applications.• Design, implement, and test new features across both Python/Django and Java application stacks.• Manage application lifecycles, including updates, bug fixes, and performance optimization.• Conduct technical interviews and participate in the selection process for civilian service (Zivildienst) personnel in IT roles.	

PROJECTS

EntAnotate: Active Learning Polyp Annotation Tool	September 2024 – Present
<ul style="list-style-type: none">• Developed a full-stack application (EntAnotate) implementing an active learning pipeline to assist medical professionals in efficiently annotating polyps in endoscopic images.• Engineered the backend using FastAPI to manage image data, store annotations, and orchestrate the machine learning model feedback loop.• Built the interactive frontend using React, providing tools for annotation and visualizing model predictions to guide users.• Utilized Docker Compose to containerize the application components for reproducible deployment.• Focused on creating an active learning workflow where user input iteratively trains an underlying model, which in turn suggests areas of interest to improve annotation speed and consistency.	
Phisray: Gamified Phishing Awareness Platform	February 2025 – Present
<ul style="list-style-type: none">• Developed "Phisray," an interactive web platform to train users in phishing detection using realistic examples and gamification techniques.• Designed a backend architecture featuring an Express.js application integrated with a FastAPI microservice for ML related functionalities and postgres as a backend database.• Created a dynamic and engaging user interface with React, incorporating different training modules and an achievement system inspired by Duolingo.• Leveraged datasets containing real-world examples to generate authentic phishing simulation content.• Implemented containerization using Docker Compose and managed deployment orchestration via Kubernetes.	

SKILLS & INTERESTS

Programming Languages: Python, Java, JavaScript (Node.js), PowerShell, SQL, HTML, CSS

Frameworks & Libraries: Django, DRF, FastAPI, Express.js, React

Databases: PostgreSQL

DevOps & Deployment: Docker, Docker Compose, Kubernetes, CI/CD Principles, Git, Linux Environment

Platforms & Tools: Active Directory, Microsoft Power Platform (Power BI)

Concepts & Methodologies: Full Stack Development, RESTful API Design, Microservice Architecture, Active Learning Pipelines, Machine Learning Concepts, DevOps Practices, Agile Development, Application Lifecycle Management,